Putting all the Graphs Together

Outcomes:

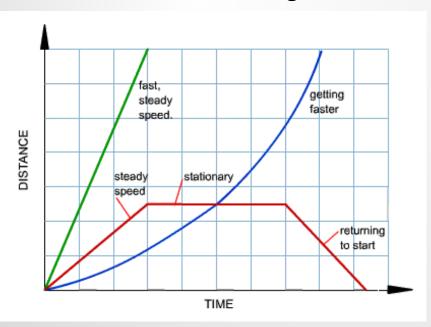
- S2-3-02 Collect displacement data to calculate & graph velocity vs. time for an object accelerating at a constant rate.
- S2-3-03 Analyze the relationships among velocity, time and acceleration for an object accelerating at a constant rate.

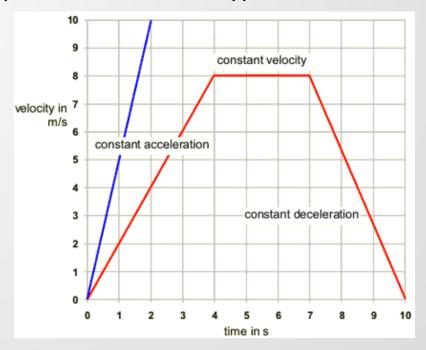
Putting it all together...

If we have an object in motion, there are two scenarios that we have looked at:

- The object is <u>NOT ACCELERATING</u>
 → moving at a <u>CONSTANT VELOCITY</u>.
- The object is <u>ACCELERATING</u> at a <u>CONSTANT RATE</u>.
 → Velocity is <u>INCREASING</u>

We must be able to recognize and interpret these different types of motion.





1. Constant Velocity Graphs

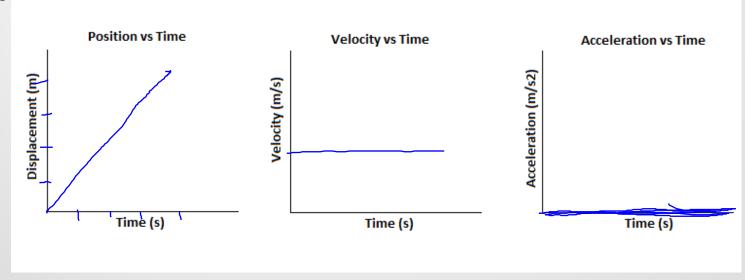
If there is constant velocity, there is **NO ACCELERATION**.

Example:

The car below is travelling at **CONSTANT** speed because it's position changes by the **SAME AMOUNT** each time interval:



The graphs of displacement, velocity and acceleration vs. time would look like this:

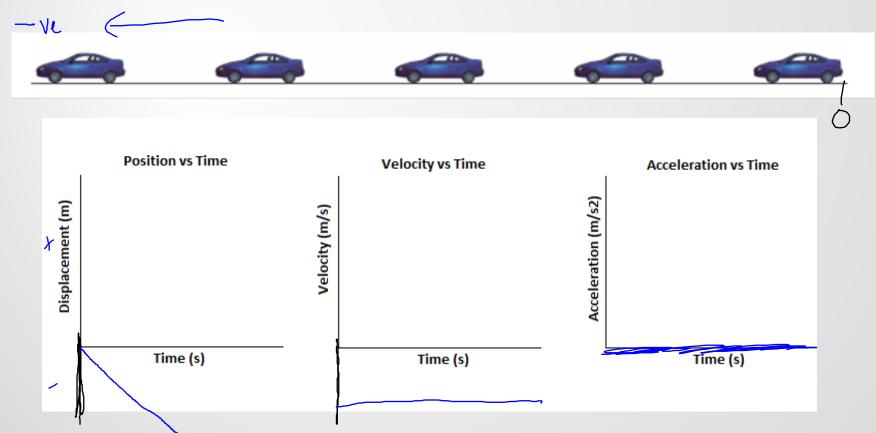


1. Constant Velocity Graphs

What if the object was travelling in the other direction?

Try this one...

Sketch a displacement-time, velocity-time and an acceleration time graph (just like in the previous example) for the following car:



2. Non-Constant Velocity Graphs

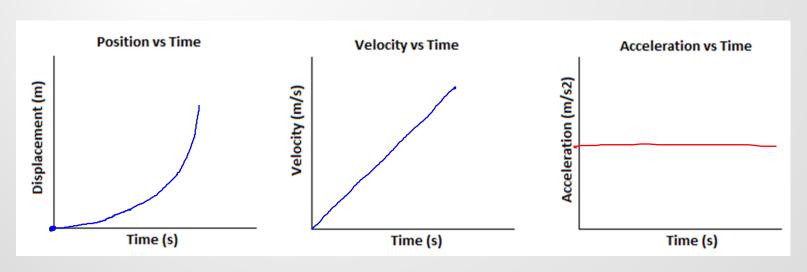
If velocity is **INCREASING** or **DECREASING**, then there must be **ACCELERATION**!

Example:

The car below is **ACCELERATING** because its **POSITION** is **INCREASING** during each **INTERVAL**, indicating an increasing **SPEED**.



The graphs of displacement, velocity and acceleration vs. time would look like:



2. Non-Constant Velocity Graphs

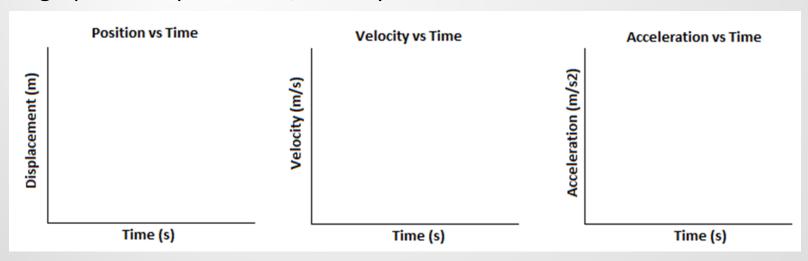
If velocity is **INCREASING** or **DECREASING**, then there must be **ACCELERATION**!

Example:

The car below is **ACCELERATING** because its **POSITION** is **INCREASING** during each **INTERVAL**, indicating an increasing **SPEED**.



The graphs of displacement, velocity and acceleration vs. time would look like:

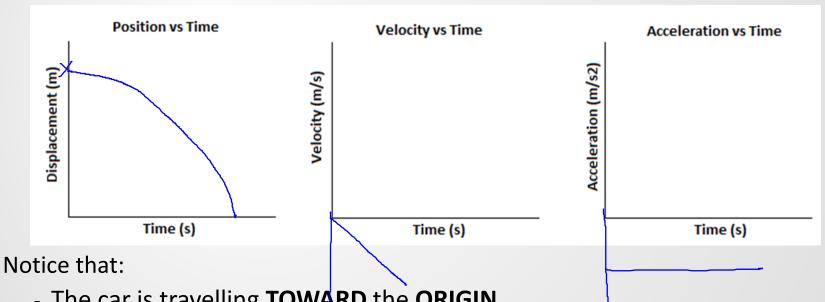


2. Non-Constant Velocity Graphs

Acceleration can occur in the opposite direction as well:



The graphs of displacement, velocity and acceleration vs. time would look like:



- The car is travelling **TOWARD** the **ORIGIN**.
- Displacement is **<u>DECREASING</u>** at an **<u>INCREASING</u>** rate.
- Velocity is **INCREASING** (acceleration) in the **NEGATIVE** direction.
- Acceleration is still <u>CONSTANT</u>, and <u>NEGATIVE</u>.

The Meaning of the Sign for Acceleration

When we used directions (+/-) for displacement and velocity it told us which way the object travelled.

However, with acceleration the <u>SIGN</u> tells us the direction in which the <u>ACCELERATION ACTS</u>.

- A **POSITIVE** acceleration acts to the **RIGHT**,
- A **NEGATIVE** acceleration acts to the **LEFT**.

A positive acceleration does **NOT** always mean that an object is speeding up. **SOMETIMES** an object with a **POSITIVE** acceleration is **SLOWING DOWN**.

To make <u>SENSE</u> of the <u>SIGN</u> of <u>ACCELERATION</u> and whether an object is <u>SPEEDING</u> up or <u>SLOWING</u> down, you must also consider the <u>SIGN OF VELOCITY</u>.

The Meaning of the Sign for Acceleration

The following table summarizes the different situations that can occur.

Sign (direction) of Velocity	Sign (direction) of Acceleration	What you see:
+ (right)	+ (right)	Moving right,
		speeding up
+ (right)	- (left)	Moving right,
		slowing down
- (left)	- (left)	Moving left,
		speeding up
- (left)	+ (right)	Moving left,
		slowing down.

At first, the table may look very confusing. It is better to remember a simple rule.

If <u>VELOCITY</u> and <u>ACCELERATION</u> have the <u>SAME</u> sign, the object will be <u>SPEEDING UP</u>.

→ Acceleration is acting in the **SAME** direction as the **MOTION**

If <u>VELOCITY</u> and <u>ACCELERATION</u> have <u>OPPOSITE</u> signs, the object will be **SLOWING DOWN**.

→ Acceleration is acting in the **OPPOSITE** direction of the **MOTION**.