Physical Equilibria



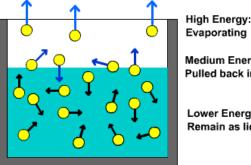
http://equilibriumstudyguide.blogspot.ca/2009/05/types-of-equilibrium.html

Outcome:

Relate the concept of equilibrium to physical and chemical systems. Include conditions necessary for equilibrium.

Recall From Chem 30S:

- **1.** Evaporation:
 - Some molecules on the surface of a liquid possess enough energy to overcome **INTERMOLECULAR FORCES** and escape to become **VAPOUR**.



Evaporating

Medium Energy: Pulled back into water

Lower Energy: Remain as liquid

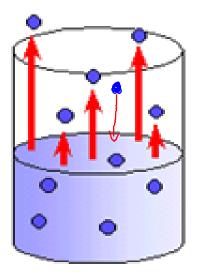
2. Condensation:

Water **VAPOUR** that hits the surface of a liquid, can also be converted to a **LIQUID**.



In an open container...

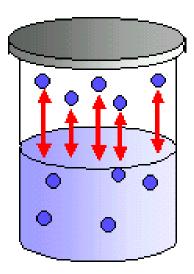
The water will eventually **EVAPOURATE** since the number of molecules **EVAPORATING** exceeds those **CONDENSING**.



Open Container

In a closed container...

- Molecules on the surface will also <u>EVAPORATE</u>, but will stay in the container creating <u>VAPOUR</u> <u>PRESSURE</u>.
- As **EVAPORATION** increases, so does **VAPOUR PRESSURE**.
- As more molecules <u>VAPOURIZE</u>, more will <u>CONDENSE</u>, until there is a balance between <u>EVAPORATION</u> and <u>CONDENSATION</u>.
- This balance is called a <u>DYNAMIC (LIQUID-VAPOUR) EQUILIBRIUM.</u>



Closed Container

Dynamic Equilibrium:

- When the rate of the <u>FORWARD PROCESS</u> is equal to the rate of the <u>REVERSE PROCESS</u>.
- There is no <u>APPARENT CHANGE</u> to the number of molecules in either state, but on a <u>MOLECULAR LEVEL</u>, particles are constantly changing states.
- We denote an equilibrium with a **DOUBLE ARROW** (the reaction is reversible)

In a system at equilibrium, the reaction proceeds in **<u>BOTH</u> <u>DIRECTIONS</u>** simultaneously.

Ex) Number of players in a <u>HOCKEY GAME</u> doesn't change, but is dynamic because players constantly go <u>ON AND OFF.</u>

Physical Equilibria:

Any **<u>REVERSIBLE</u>** physical process where the rate of the forward process is equal to the rate of the reverse.

Examples:

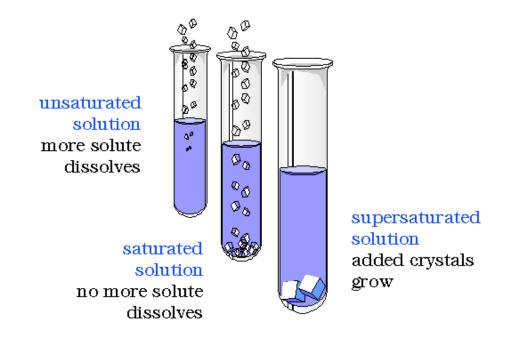
- <u>SOLID-LIQUID</u>
- SOLID-VAPOUR

- LIQUID-VAPOUR

- <u>SOLUBILITY</u>

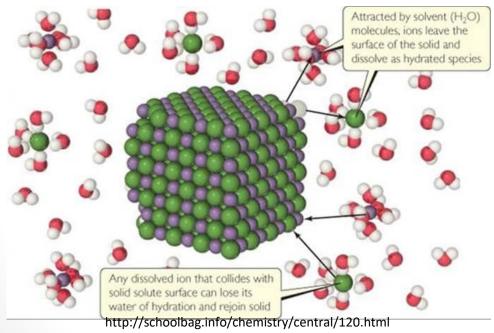
Solutions Review:

- 1. Saturated Solution:
 - Has the MAXIMUM amount of SOLUTE IN SOLVENT under given conditions.
- 2. Unsaturated Solution:
 - Is capable of dissolving <u>MORE SOLUTE</u> under given conditions.



Solubility Equilibria:

- When a solute is dissolved in a solvent, the rate of dissolving is <u>FAST</u> at the start, and gradually <u>SLOWS</u> as <u>THE SOLUTE IS USED UP</u>.
- The rate of **PRECIPITATION** is slow at the start, but **SPEEDS UP** as the amount of **DISSOLVED SOLUTE** increases.
- Eventually these two processes will reach <u>EQUILIBRIUM</u>, and their <u>RATES</u> will stay constant.
 (see graph)
- Equilibrium is reached at the **SATURATION POINT**.



Solution Equilibrium - AgCl



Dissolving sugar in water:

 $C_6H_{12}O_{6(s)} \leftarrow \rightarrow C_6H_{12}O_{6(aq)}$

SOLUBILITY – Graphic Representation

Rate of Dissolving & Rate of Recrystallization

Rate of Dissolving (mg/min)

Rate of Recrystallization (mg/min)

Phase Equilibria:

- Similar to solubility equilibria, but with <u>PHASE</u> changes.
- Initially a liquid's rate of <u>EVAPORATION</u> will be <u>FAST</u>, but will <u>SLOW</u> as the <u>VAPOUR PRESSURE</u> increases (<u>LESS ROOM FOR VAPOUR</u>)
- Initially, the rate of <u>CONDENSATION</u> will be <u>SLOW</u>, but will <u>INCREASE</u> as the amount of <u>VAPOUR INCREASES</u>.
- Eventually an **EQUILIBRIUM** will be reached, and the **RATES** will remain constant. (see graph)



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Water evaporating and condensing:

$$H_2O_{(l)} \leftrightarrow H_2O_{(g)}$$

VAPOUR PRESSURE – Graphic Representation

Rate of Evaporation vs. Rate of Condensation

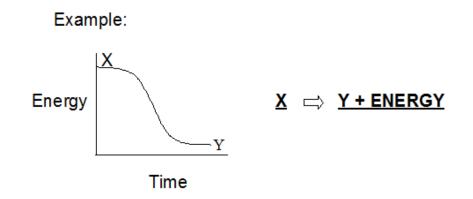
Rate of Evaporation (mL/min)

Rate of Condensation (mL/min)

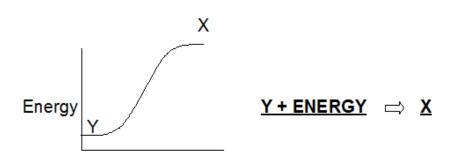
In order for chemical reactions to reach a state of equilibrium, 2 basic requirements must be met:

REACTION MUST BE REVERSIBLE

 in principle <u>all</u> chemical reactions are <u>REVERSIBLE</u> (sometimes the reverse reaction is <u>KINETICALLY</u> <u>INHIBITED</u> or inhibited by <u>ENTROPY</u>



If we added enough energy we could get the reaction to reverse:



2. <u>REACTION MUST BE IN A CLOSED SYSTEM</u>

• A 3-dimensional space that cannot exchange either **<u>ENERGY</u>** or **<u>MATTER</u>** with its surroundings.

Two Requirements must be met for a system to be closed.

1. MUST BE SEALED

- Prevents **MATTER** from being exchanged with the outside environment.
- Also keeps <u>PRESSURE</u> constant.

2. <u>MUST BE INSULATED</u>

• Temperature must be **<u>CONSTANT</u>**



NO₂ is produced by <u>CAR EXHAUST</u>, and is converted to N₂O₄ by <u>UV</u> light from the <u>SUN</u>. This is a major source of <u>SMOG</u>, since NO₂ is a <u>BROWN</u> gas (N₂O₄ is <u>COLOURLESS</u>).

 $NO_2 \rightarrow N_2O_4$





$NO_2 \rightarrow N_2O_4$

- If NO₂ is placed in a sealed container, the brown colour will <u>FADE</u>, but not <u>COMPLETELY</u>.
 There will be a <u>BROWN TINT</u>, as long as conditions are kept constant.
- The fading is caused by the production of <u>N₂O₄</u>, but the brown tint remains since there is still some <u>NO₂</u>.
- Therefore, the reaction does not go completely to the <u>PRODUCTS</u>, but rests somewhere <u>IN</u> <u>BETWEEN</u>.

$\rightarrow equilibrium - \underline{\text{CONSTANT CONCENTRATIONS OF BOTH REACTANTS}}$ <u>AND PRODUCTS</u>

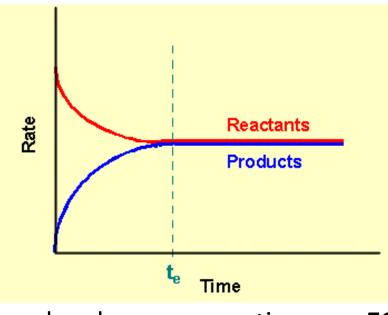
- As we have seen, the equilibrium state is characterized by *constant* <u>MACROSCOPIC PROPERTIES</u>.
 → That is, the system <u>APPEARS</u> to be <u>STATIC</u>, or <u>UNCHANGING</u>.
- As the concentration of $\underline{N_2O_4}$ increases, it becomes converted back to $\underline{NO_2}$.
- According to the collision theory, the rate of conversion to <u>REACTANTS</u> is increased as the <u>PRODUCT</u> <u>CONCENTRATION</u> increases.
- Eventually, the rate of N_2O_4 production (the **FORWARD REACTION**) equals the rate of NO_2 production (the **REVERSE REACTION**).
- This reaction is then written as follows:

 $2 NO_2(g) \longleftrightarrow N_2O_4(g)$

• The double arrow indicates the reaction is **<u>REVERSIBLE</u>**.

Therefore, *chemical equilibrium* is when the <u>RATE</u> of the forward reaction <u>EQUALS</u> the <u>RATE</u> of the reverse reaction.

- In our example, as one molecule of N₂O₄ is produced, one molecule of N₂O₄ is decomposed, simultaneously.
- \rightarrow A graph of <u>**RATE VS. TIME</u>** would look like:</u>

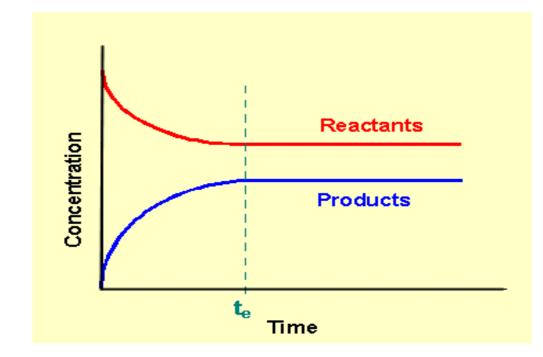


At time t_e , the **<u>RATES</u>** of both forward and reverse reactions are <u>**EQUAL**</u>

At equilibrium, the **<u>CONCENTRATIONS</u>** of both reactants and products **<u>REMAIN</u> <u>CONSTANT</u>** indefinitely.

Note that concentrations of reactants and products are <u>NOT NECESSARILY</u> EQUAL.

A graph of **CONCENTRATION VS. TIME** could look like:





Characteristics of a System at Equilibrium

- 1. The **<u>RATE</u>** of the **<u>FORWARD</u>** reaction = The **<u>RATE</u>** of the <u>**REVERSE**</u> reaction
- 2. <u>CONCENTRATIONS</u> of all reactants and products are <u>CONSTANT</u>
- **3.** <u>MICROSCOPIC</u> processes (the forward and reverse reaction) continue in a <u>BALANCE</u> which yields <u>NO MACROSCOPIC CHANGES</u>. (so nothing <u>APPEARS</u> to be happening.)
- 4. The system is **CLOSED** and the **TEMPERATURE** is **CONSTANT** and **UNIFORM** throughout.
- 5. The equilibrium can be approached from the <u>LEFT</u> (starting with <u>REACTANTS</u>) or from the <u>RIGHT</u> (starting with <u>PRODUCTS</u>).